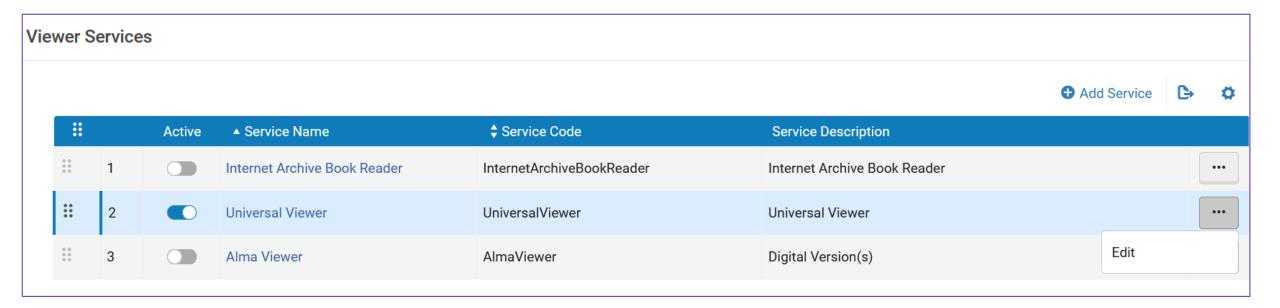


- As of the May 2023 release Alma supports 3D formats .glb and .gltf in the Universal Viewer.
- We will now first define service availability rules so that the Universal Viewer can be used with files that have suffix .glb and .gltf
- We will navigate to "Configuration > Fulfillment > Discovery Interface Display Logic > Viewer Services" and edit the Universal Viewer











- In the "Service Availability Rules" tab we will add a rule.
- We will make one rule for .glb files and one rule for .gltf files so that they can be used in the Universal Viewer

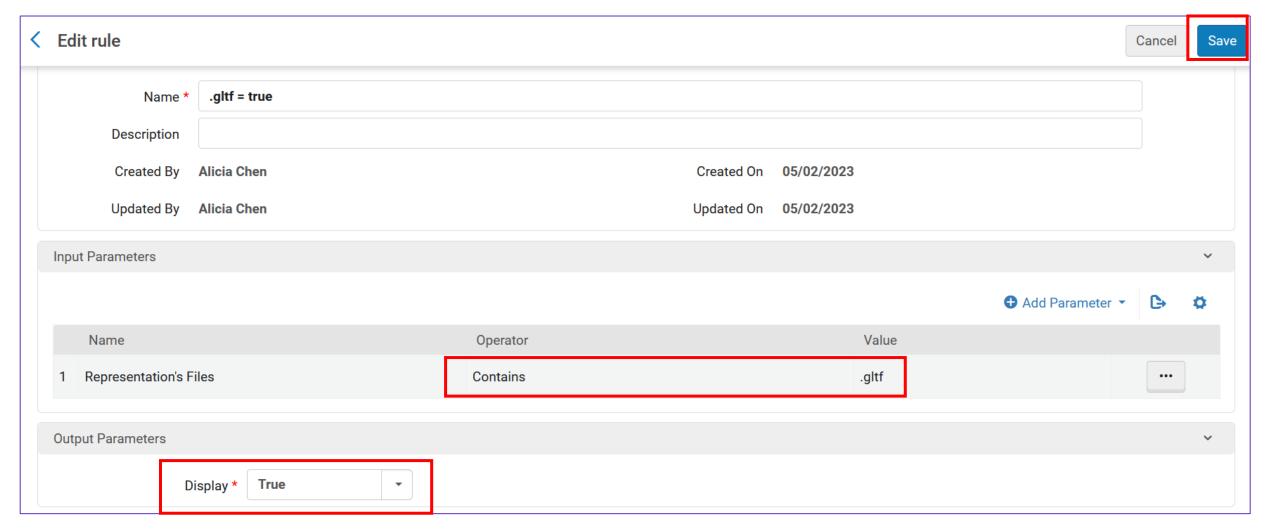






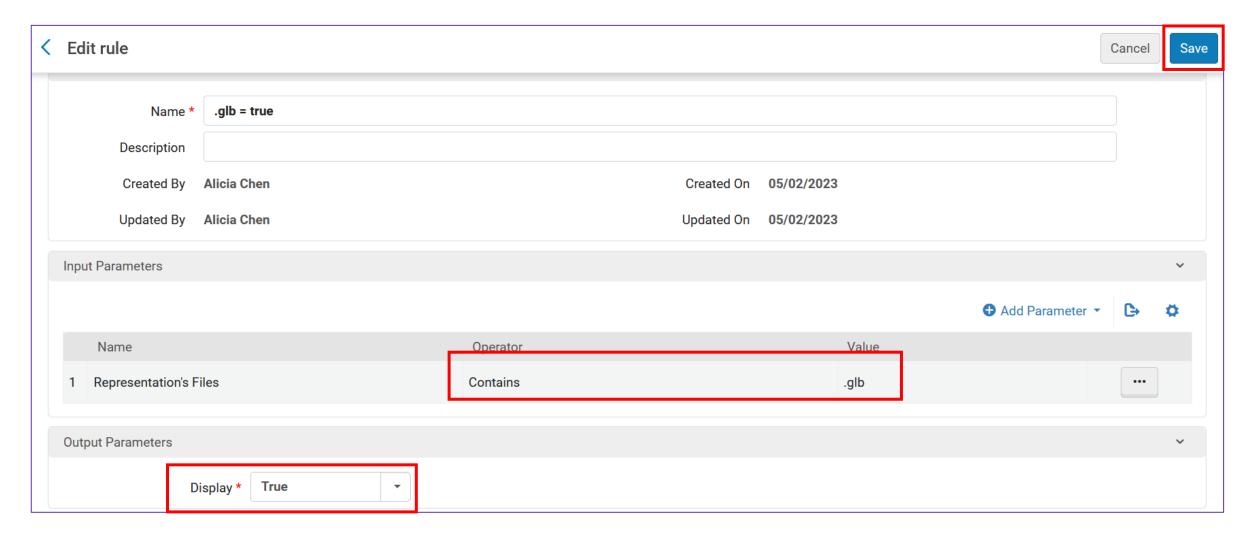








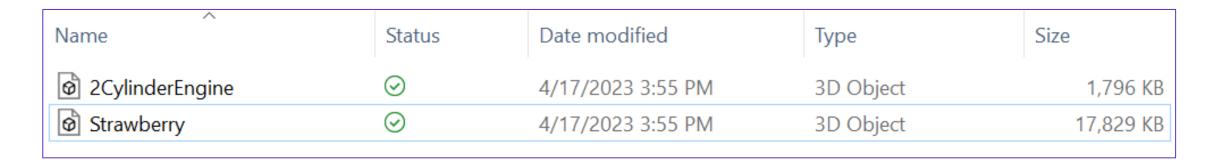


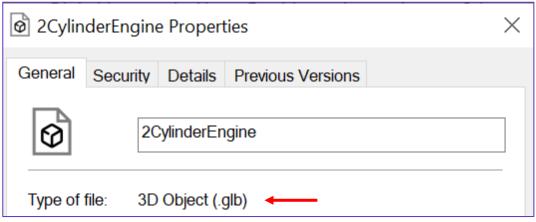






• We have the following two 3D format files:











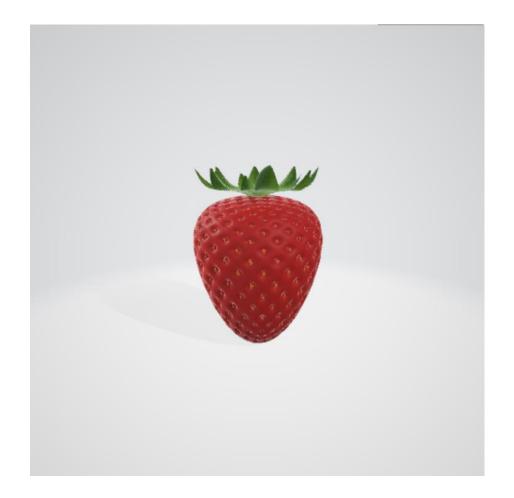
Here is 2CylinderEngine







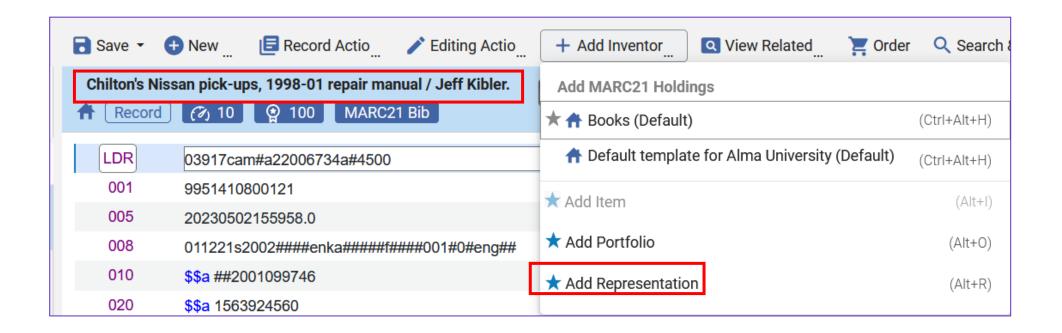
Here is Strawberry







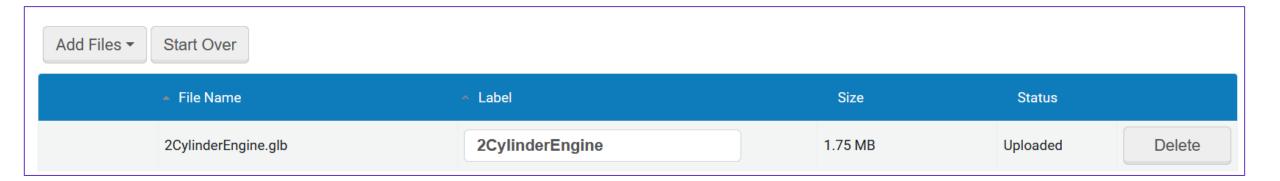
•For title "Chilton's Nissan pick-ups, 1998-01 repair manual" we will add a representation







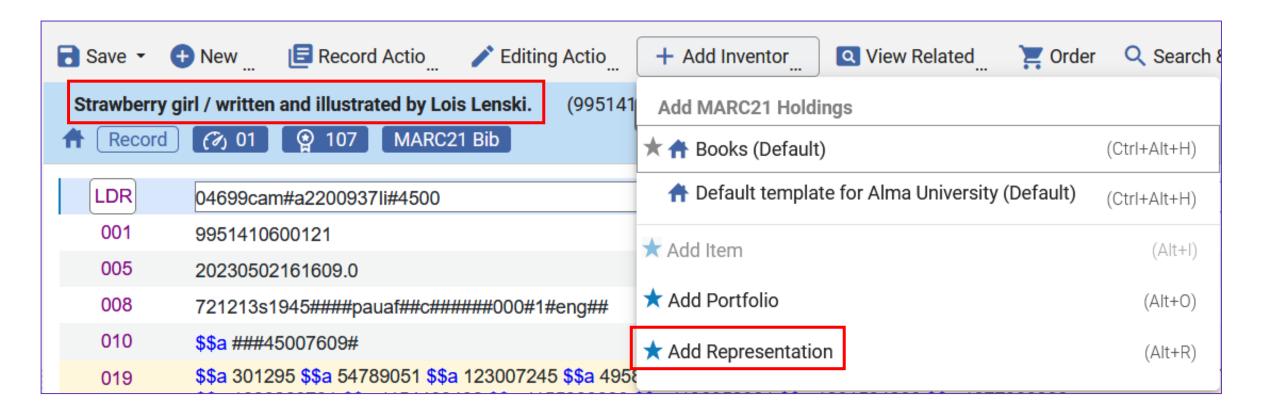
We have added 2CylinderEngine.glb to the representation







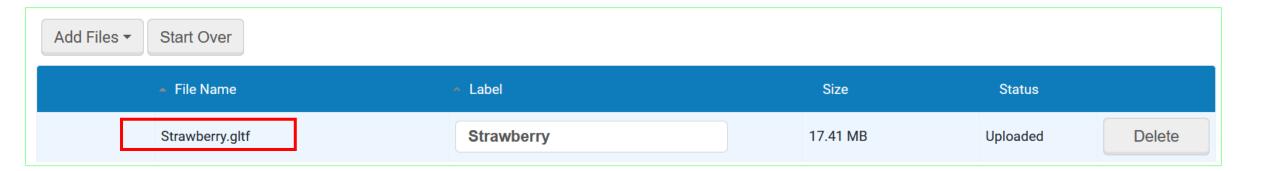
For title "Strawberry girl" we will add a representation







• We have added Strawberry.gltf to the representation







 Let's take a look at "Chilton's Nissan pick-ups, 1998-01 repair manual" in the Universal Viewer via Primo VE











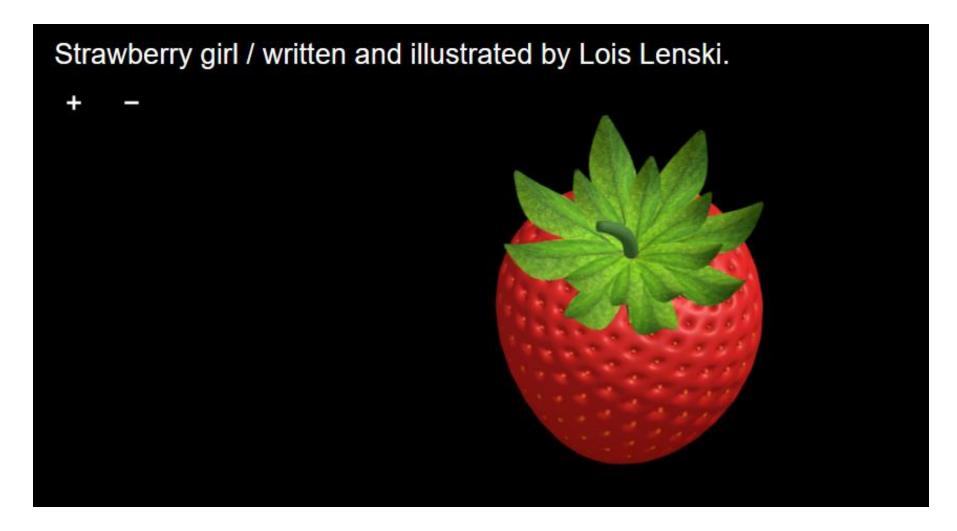


 Let's take a look at "Strawberry girl" in the Universal Viewer via Primo VE

















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